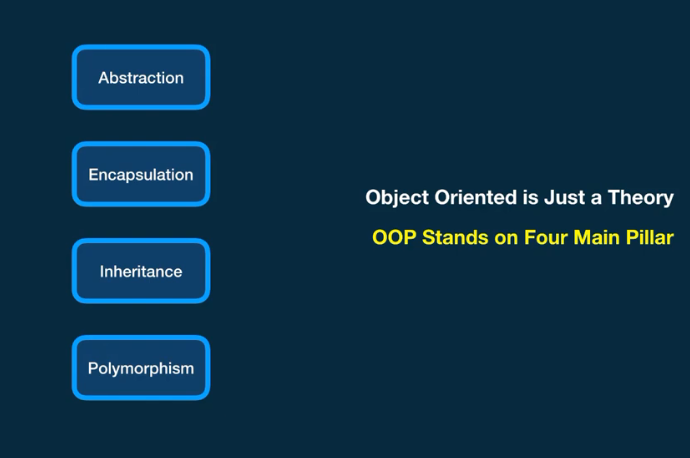
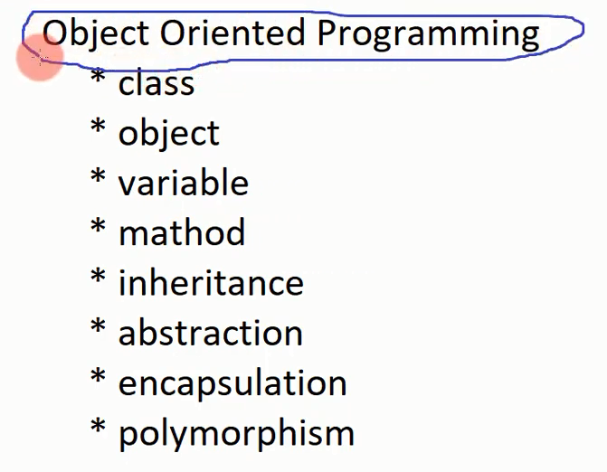
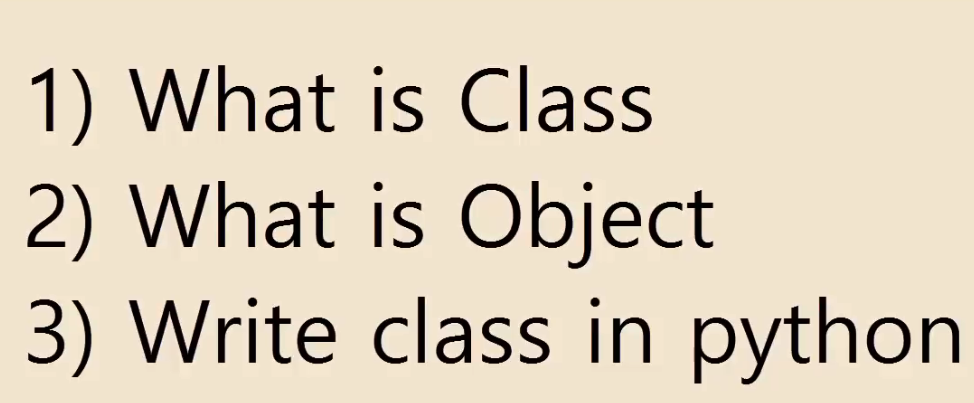
# Class, Object, Method

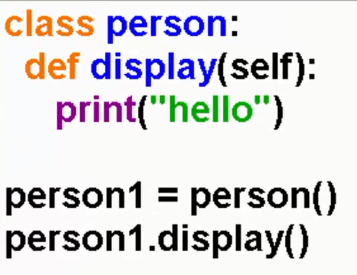
In class different variable like x,y… is call properties or attribute



#

## Create a simple class



One class define two type of method, init and instance method

